

QUALIFICATION FILE – PM Vishwakarma

Sculptor and Stone Artist (Moortikar)- Advance

NCrF/NSQF Level: 3

Submitted By:

Handicrafts and Carpet Sector Skill Council-HCSSC

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Section 1: Basic Details





1.	PM Vishwakarma -Qualification Name	Sculptor and Stone Artist (Moortikar)- Advance	
2.	Sector	Handicrafts and Carpet Sector Skill Council	
3.	Related Qualification Available on NQR (wherever applicable)	Name: NA	NQR Code & version: NA
4.	National Qualification Register (NQR) Code & Version (Will be issued after NSQC approval.)	NQR Code: NG-03-HC-02322-2024-V1-HCSSC	5. NCrF/NSQF Level: 3
6.	Brief Description of the Job Role	Sculpting and stone craft is a meticulous art form where skilled artisans transform raw stone into intricate and captivating sculptures. Guided by a blend of artistic vision and technical precision, sculptors, carve, and shape the stone art and ceramics art, breathing life into their creations. Inlay work complements this process, integrating contrasting materials seamlessly into the stone's surface, adding depth and embellishment, resulting in a harmonious fusion of textures and colours that enrich the sculpted masterpiece.	
7.	Eligibility Criteria for Entry for a Student/Trainee/Learner/Employee	<div>a. Entry Qualification & Relevant Experience:</div> <div><div>Academic/Skill Qualification (with Specialization - if applicable)</div><div>Existing Vishwakarmas duly verified as per the Scheme</div></div> <div>b. Age: NA</div>	
8.	Credits Assigned to this Qualification, Subject to Assessment (as per National Credit Framework (NCrF))	4	9. Common Cost Norm Category (I/II/III): I
10.	Any Licensing Requirements for Undertaking Training on This Qualification (wherever applicable)	NA	






11.	Training Duration by Modes of Training Delivery <i>(as per requirement of the qualification)</i>	<table border="1"> <thead> <tr> <th data-bbox="1039 256 1552 328">Modules</th> <th data-bbox="1565 256 1951 328">Notional Hours (hh:mm)</th> </tr> </thead> <tbody> <tr> <td data-bbox="1039 328 1552 400">Domain Knowledge along with usage of any new machinery/tools/techniques</td> <td data-bbox="1565 328 1951 400">45:00 Hours</td> </tr> <tr> <td data-bbox="1039 400 1552 472">Entrepreneurship skills and design workshops</td> <td data-bbox="1565 400 1951 472">30:00 Hours</td> </tr> <tr> <td data-bbox="1039 472 1552 512">Digital Skills</td> <td data-bbox="1565 472 1951 512">15:00 Hours</td> </tr> <tr> <td data-bbox="1039 512 1552 552">Financial Skills</td> <td data-bbox="1565 512 1951 552">15:00 Hours</td> </tr> <tr> <td data-bbox="1039 552 1552 592">Marketing and Outreach</td> <td data-bbox="1565 552 1951 592">15:00 Hours</td> </tr> <tr> <td data-bbox="1039 592 1552 624">Total</td> <td data-bbox="1565 592 1951 624">120:00 Hours</td> </tr> </tbody> </table>		Modules	Notional Hours (hh:mm)	Domain Knowledge along with usage of any new machinery/tools/techniques	45:00 Hours	Entrepreneurship skills and design workshops	30:00 Hours	Digital Skills	15:00 Hours	Financial Skills	15:00 Hours	Marketing and Outreach	15:00 Hours	Total	120:00 Hours
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Total	120:00 Hours																
12.	Is the Qualification Amenable to Persons with Disability	<input checked="" type="checkbox"/> Yes <input type="checkbox"/> No If “Yes”, specify applicable type of Disability: SHI, LD															
13.	Name and Contact Details Submitting / Awarding Body SPOC <i>(In case of CS or MS, provide details of both Lead AB & Supporting ABs)</i>	Name: Mr. Krishan Kumar Email: ceo@hcsc.in Contact No.: 011-26139834 Website: www.hcsc.in															
14.	Final Approval Date by NSQC:	15. Validity Duration: Co-terminus with the PM Vishwakarma Scheme subject to midway changes in the qualification	16. Next Review Date:														




Section 2: Tools and Equipment Details




List of Tools and Equipment




Batch Size: 30


S. No.	Tool / Equipment Name	Specification	Quantity for specified Batch size	Tool Image/ Image URL
1	Stone Polisher	Polishes the stone to smoothens the edges and giving shine to the product	2 Eqpt NOS	
2	Painter Spray Gun	Paint spray gun is used to spray paint evenly on the moorti such as durga moorti and other sculpture	4Eqpt NOS	
3	Advanced Hammer combo	Hammer is used to nail and fix the structures for the durga idols	4 Eqpt Nos	
4	Electric Stone/Tile/Marble Cutter	The Electric Stone Cutter revolutionizes sculpting by providing precision and efficiency. Its powerful motor and adjustable settings enable artists to effortlessly cutting stones in desired shapes.	2 Eqpt Nos	

5	Screwdriver and pliers	To shape the internal support structure and some detailing.	4 Eqpt Nos	
6	Measuring Tape	Advanced measurement tape	4 Eqpt Nos	
8	Twine Thread	Twine threads are used to tie the hay to get the basic structure of durga idols	6 Kg	
9	Stoneware Clay	Stoneware clay is a type of clay used for sculpting. Artists mold and shape the clay to create three-dimensional forms	6 Kg	
10	Rolling pin	Rolling pins are used to flatten and smooth out clay	5 Eqpt Nos	

11	Kiln	Kilns are essential for firing clay sculptures	1 Eqpt Nos	
12	Chisels	Chisels are crucial tools in stone carving. Artists use them to carve and shape stone	4 Packets	
13	Rasps, files	Rasps and files are used for refining the surface of stone sculptures	4 Packets	

14	Inlay materials	Inlay materials, such as stones or metals, can be added to sculptures to create decorative patterns or contrast within the artwork	2 Kg	
15	Sandbag	A sandbag provides support for the stone during carving	3 Eqpt Nos	
16	sandpaper	Sandpaper is used for smoothing and refining the surfaces of both clay and stone sculptures	3 Packets	

17	Paints	Clay sculptures can be painted using various pigments	4 Packets	
18	Brushes	Brushes are used to apply the paint, bringing the sculpture to life with colors and details	2 Packets	
19	Grinders	Grinders are power tools used in stone carving to quickly remove material and shape the stone	1 Eqpt Nos	

20	Sealant	A sealant is applied to both clay and stone sculptures to protect them from environmental factors and enhance their appearance	3 Eqpt Nos	
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Classroom Aids

The aids required to conduct sessions in the classroom are:

1. PC/Laptop
2. Screen Projector
3. Screen
4. Marker
5. White Board
6. Duster
7. Smart Phone

Section 3: Performance Criteria & Assessment Criteria

Description

Sculpting and stone craft is a meticulous art form where skilled artisans transform raw stone into intricate and captivating sculptures. Guided by a blend of artistic vision and technical precision, sculptors, carve, and shape the stone art and ceramics art, breathing life into their creations. Inlay work complements this process, integrating contrasting materials seamlessly into the stone's surface, adding depth and embellishment, resulting in a harmonious fusion of textures and colours that enrich the sculpted masterpiece.

Scope

The scope covers the following :

Advanced Sculptor and Stone Artist (Moortikar):

- Carry out the process of preparing sculptures
- Carry out the process of creating stone sculpture with inlay integration
- Practice creativity principles in sculpture and stone artistry
- Carry out the process of preparing sculpture using polymer clay
- Carry out the process of preparing stone sculptures using advanced equipment entrepreneurship in sculpture and stone artistry

Digital Literacy-Advanced:

- Advanced features of using mobile phones (Smart Phones)
- Using advanced Internet and mobile applications (Apps)
- Privacy and security related to the Internet and mobile phones

Advanced Financial Literacy:

- Understand importance of being financially literate
- Manage bank account
- Managing Loans
- Basic Understanding Taxes
- Using advanced features of digital payment applications
- Awareness and Prevention of Financial Frauds

Marketing and Outreach – Advanced:

- Marketing and Customer insights.
- Quality assurance and certification in craftsmanship
- Brand identity and promotion
- E-Commerce and building trade networks

Performance Criteria & Assessment Criteria

S. No.	Performance Criteria	Assessment Criteria			
		Theory Marks	Practical Marks	Project Marks	Viva Marks
Usage of new machinery/tools/equipment					
Carry out the process of preparing sculptures		1	13	-	-
PC 1.	choose the appropriate stoneware clay for sculpture	1	2	-	-
PC 2.	knead the clay to remove any air pockets	-	1	-	-
PC 3.	use fingers to gently pinch and shape the clay	-	1	-	-
PC 4.	roll out clay coils and stack or twist them to create the sculpture's structure	-	1	-	-
PC 5.	sculpt the clay directly, manipulating it with tools to achieve desired shapes and textures	-	1	-	-
PC 6.	allow the sculpture to dry gradually and evenly to avoid cracking	-	1	-	-
PC 7.	carry out the bisque firing of the clay sculpture in a kiln	-	2	-	-

PC 8.	glaze the bisque-fired sculpture	-	1	-	-
PC 9.	carry out the second firing step, that is the glaze firing	-	1	-	-
PC 10.	finished appearance is formed after second firing step	-	2	-	-
<i>Carry out the process of creating stone sculpture with inlay integration</i>		5	20	-	-
PC 11.	plan the design of the sculpture with sketches	1	2	-	-
PC 12.	roughly shape the material using chisels, hammers, and rasps to form the general proportions	-	1	-	-
PC 13.	gradually refine the shape by removing more material with appropriate tools	-	2	-	-
PC 14.	start adding finer details to the sculpture using smaller chisels, files, and carving tools for intricate features, textures, and patterns	-	1	-	-
PC 15.	sculpt the rough shape using larger chisels and mallets	-	1	-	-
PC 16.	design and prepare materials for inlay pieces	1	2	-	-
PC 17.	select contrasting stones, metals, and materials to form motifs	1	-	-	-
PC 18.	use finer carving equipment for intricate details and textures	-	2	-	-
PC 19.	carve precise recesses in the marble for inlay materials and place inlay materials into the recesses, ensuring a seamless fit	-	1	-	-
PC 20.	place the stone in a stable position and use a sandbag for stabilization	-	1	-	-
PC 21.	sketch out the finalised design on the stone and carve the product marking with the help of hammer and chisel	-	1	-	-
PC 22.	remove the unwanted material from the stone and refine the shape with the help of chisels, hammers and cutting and drilling machinery	-	1	-	-
PC 23.	perform the cladding process as per customer requirements	-	1	-	-
PC 24.	use tools like sandpaper to smooth the surface or create textured effects	1	2	-	-
PC 25.	apply a protective sealant or coating for durability	1	2	-	-
Entrepreneurship skills and design workshops					
<i>Practice creativity principles in sculpture and stone artistry</i>		5	8	-	-
PC 26.	organize workshops or sessions to expose artists to diverse artistic styles	1	2	-	-
PC 27.	encourage artists to draw inspiration from various art forms	1	-	-	-
PC 28.	introduce artists to a wide range of sculpting materials beyond traditional ones, such as unconventional metals, recycled materials, or found objects	1	-	-	-
PC 29.	experiment with new materials to discover unique textures and forms	1	-	-	-
PC 30.	learn from the rich traditions and innovations in carving and shaping stone	1	-	-	-
PC 31.	blend natural elements like plants, water features, or stones seamlessly into your sculptures	1	-	-	-

PC 32.	combine contrasting materials, such as metal and glass, to create visual tension and intrigue	-	2	-	-
PC 33.	explore abstract geometric shapes, creating appealing stone sculptures	-	1	-	-
PC 34.	combine smooth and rough textures within a single sculpture	-	1	-	-
<i>Carry out the process of preparing sculpture/moortikar using polymer clay</i>		6	10	-	-
PC 35.	gather all necessary tools like polymer clay, blades, sculpting tools, Rolling pins, cutting tools, texture tools, armature material, paints and brushes, sealants, sandpaper etc	2	-	-	-
PC 36.	develop a rough sketch or plan your sculpture to guide your work	-	1	-	-
PC 37.	knead and manipulate the polymer clay to soften it and make it pliable	-	1	-	-
PC 38.	create an armature using aluminum foil or wire, to provide a support for the structure	-	1	-	-
PC 39.	begin building the basic form of your sculpture with the conditioned clay	-	1	-	-
PC 40.	add and layer clay to shape the main body and features	-	1	-	-
PC 41.	use sculpting tools to refine the shape and add details like facial features, textures and intricate elements	2	-	-	-
PC 42.	place your sculpture on a baking sheet and put into the oven	1	-	-	-
PC 43.	allow the sculpture to cool completely before handling	-	1	-	-
PC 44.	inspect the baked sculpture for any cracks or imperfections	1	2	-	-
PC 45.	use sandpaper or abrasive tools to smooth out the surface of the sculpture	-	1	-	-
PC 46.	apply a clear varnish or sealant to protect and enhance the appearance of the sculpture	-	1	-	-
<i>Carry out the process of preparing stone sculptures using advanced equipment</i>		6	13	-	-
PC 47.	begin by sketching your design on paper or using a CAD software	1	2	-	-
PC 48.	choose a suitable stone for your sculpture, considering its type, color, and texture and choose contrasting stones, metals, or other materials for the inlay work	1	2	-	-
PC 49.	place the stone in a stable position on a work surface and use sandbags to stabilize the stone	1	2	-	-
PC 50.	draw a rough outline of the desired sculpture on the stone and use advanced tools like power saws, grinders, or chisels to perform the initial rough shaping of the stone	1	-	-	-
PC 51.	begin carving the general form of the sculpture using larger chisels and power tools	1	2	-	-
PC 52.	mark the areas where the inlay materials will be incorporated in the sculpture	-	1	-	-
PC 53.	use tools like drills, chisels, and carving machines to carve precise recesses in the stone and ensure a seamless fit of the inlay materials in the recesses	-	1	-	-
PC 54.	cut the selected inlay materials into the desired shapes and use an appropriate adhesive to secure the inlay materials into the recesses	-	1	-	-
PC 55.	use smaller chisels, files, and carving tools to refine the overall shape of the sculpture and gradually refine the overall shape	-	1	-	-

PC 56.	use abrasive tools to smooth the surfaces of the sculpture	1	2	-	-
PC 57.	polish the stone using a stone polisher machine and apply a protective sealant to enhance durability	-	1	-	-
<i>entrepreneurship in sculpture and stone artistry</i>		8	5	-	-
PC 58.	identify the specific niche or style to specialize in	1	-	-	-
PC 59.	determine the target audience, whether it's individual collectors, galleries, interior designers, or businesses	-	1	-	-
PC 60.	showcase a diverse range of sculptures in a professional portfolio	2	-	-	-
PC 61.	research current trends, pricing strategies, and customer preferences in the sculpture and stone art market	1	-	-	-
PC 62.	register the business and comply with local legal requirements	-	1	-	-
PC 63.	develop a pricing strategy that covers the costs and ensures a reasonable profit margin	1	-	-	-
PC 64.	attend art events and exhibitions to connect with other artists, galleries, and potential clients	-	1	-	-
PC 65.	explore collaboration opportunities with other artists	1	-	-	-
PC 66.	determine various distribution channels and which one is most suitable	1	-	-	-
PC 67.	be aware of developments in the art world, trends, and new techniques	-	1	-	-
PC 68.	offer workshops or classes to aspiring artists	1	-	-	-
PC 69.	participate in art shows and fairs to connect with a broader audience	-	1	-	-
Total Marks		30	70		

Module No.	Performance Criteria	Assessment Criteria			
		Theory Marks	Practical Marks	Project Marks	Viva Marks
Digital Literacy Advanced					
Module 1: Advanced features of using mobile phones (Smart Phones)	PC1: Use the mobile phone in a secure way by locking/unlocking phone/apps using various options like face recognition, fingerprint etc. PC2: Use advanced camera features for business tasks, like scanning QR codes. PC3: Crop photos, take screenshots, and share them as attachments. PC4: Understand how to use features like conference calls, call recording, and call forwarding. PC5: Access and manage documents stored in different folders in phone. Eg. File folder, download folder, etc. PC6: Manage phone memory and data storage.	10	10	-	-

Module No.	Performance Criteria	Assessment Criteria			
		Theory Marks	Practical Marks	Project Marks	Viva Marks
Digital Literacy Advanced					
	PC7: Use other features of smartphone such as Airplane mode, Do Not Disturb, Bluetooth, other sharing services etc. PC8: Using voice assistant on Smartphones for tasks like setting reminders, asking questions, etc.				
Module 2: Using advanced Internet and mobile applications (Apps)	PC1: Connect to internet using Wi-Fi, Mobile Data. PC2: How to secure various apps installed on phone. PC3: Using mobile applications to compress pictures and documents. PC4: Access, store, and share documents using Google Drive from your phone. PC5: Use apps for managing schedules and appointments. PC6: Utilize Advanced Features of WhatsApp, Gmail, Google Maps, PayTM, and other social media applications such as Facebook and YouTube. PC7: Using Video conferencing features in different apps (Zoom etc.) PC8: Create and improve business profiles on relevant social media platforms to reach more customers using features of geo-tagging. PC9: Interact with customers by responding to messages and comments promptly, and share business-related content effectively. PC10: Using applications for customer service interaction (chat and voice calls) PC11: Usage of common applications like currency conversion, interest calculation etc. PC12: Usage of apps to help in various trades like carpenter, tailor etc. (Measurement and calculation apps, find and obtain construction material, manage inventory, learn new techniques and best practices in their specific trade)	20	30		
Module 3: Privacy and security related to Internet and mobile phones	PC 1: Identification of authentic calls and blocking SPAM calls PC 2: Apply safe and ethical browsing practices (protecting identity) online privacy and the potential risks associated with social media use. PC 3: Understand how to safely store passwords and apply the same. PC 4: Identify common online harassment scenarios (e.g., hate speech etc, cyberbullying), prevention, consequences and ways to deal with them. PC 5: Understanding fake and real information, importance of verifying the content available on the net and also understanding the responsibility while sharing any content. PC 6: Learn to identify deep fake AI generated frauds and reporting to the concerned authorities.	15	15		

Module No.	Performance Criteria	Assessment Criteria			
		Theory Marks	Practical Marks	Project Marks	Viva Marks
Digital Literacy Advanced					
TOTAL MARKS		45	55		

Module No.	Performance Criteria	Assessment Criteria			
		Theory Marks	Practical Marks	Project Marks	Viva Marks
Advanced Financial Literacy					
Module 1: Importance of Being Financial Literate	PC1: Explain advanced financial terms such as long and short-term assets, liabilities, investments, debit, credit, etc PC2: Understand various types of business-related financial transactions and their uses in business scenarios PC3: Describe various types of payment methods such as cheques, UPI, RTGS etc PC4: Use mobile applications and online platforms to track expenses and manage financial goals (mention some names). PC5: Know about various Government schemes such as Pradhan Mantri Jan Dhan Yojana, Jeevan Jyoti Bima Yojana, Suraksha Bima Yojana, Sukanya Samriddhi Yojana, National Pension Scheme (NPS), Atal Pension Yojna (APY)	0	0	0	10
Module 2: Managing bank account	PC1: Know various banking services offered by bank such as transfer-receipt of money, deposit-withdrawal etc. PC2: Operate ATM, Deposit Cash/ Cheque through machines or manually PC3: Visit branch to operate and manage bank accounts PC4: Use mobile and net banking to operate and manage bank accounts PC5: Follow safety measures while managing bank accounts	0	0	0	10
Module 3: Managing Loans	PC 1: Know various types and features of secured and unsecured loans PC 2: Identify appropriate type of loan as per need, purpose, and loan terms and conditions PC 3: Select the loan repayment structure based on the interest rate and duration. PC 4: Legal process for resolution of delay/ default in payment of loan instalment	0	0	0	10
Module 4: Basic Understanding of taxes	PC 1: Know various types of Taxes such as Income tax, Goods and Services Tax (GST), etc. PC 2: Explain simple terms related to taxation such as taxable income, tax rates, Tax Deductible at Source (TDS), Value of Goods etc.	0	0	0	10

Module No.	Performance Criteria	Assessment Criteria			
		Theory Marks	Practical Marks	Project Marks	Viva Marks
Advanced Financial Literacy					
	PC 3: Understand important concepts and applicability of income tax and GST PC 4: Understand Basic guidelines for filing income tax and GST returns, including deadlines				
Module 5 : Using advanced features of Digital Payment Applications	PC 1: Install and configure Digital Payment Applications PC 2: Learn and practice advanced features of Digital Payment Applications such as wallets, bill payments, recharge etc. PC 3: Perform transactions using Digital Payment Applications such as UPI, RTGS, NEFT, IMPS etc.	0	0	0	10
Module 6: Awareness and Prevention of Financial Frauds	PC 1: Identify common online financial frauds and spams and associated potential risks PC 2: Apply safe and ethical practices for securing online transactions	0	0	0	10
TOTAL MARKS		0	0	0	60

Module No.	Performance Criteria	Assessment Criteria			
		Theory Marks	Practical Marks	Project Marks	Viva Marks
Marketing and Outreach- Advanced					
Module 1: Marketing and Customer Insights	PC 1: Conduct marketing activities for artisan products. PC 2: Evaluate customer feedback to improve product offerings and marketing strategies.	10	10	-	-
Module 2: Quality Assurance and Certification in Craftsmanship	PC 3: Obtain relevant quality certifications such as e ISI mark, Agmark and Hallmark. PC 4: Manage product quality as per quality standards.	10	10		
Module 3: Brand Development and Promotion Strategies	PC 5: Understand brand identity to enhance sales and promotion. PC 6: Promote products through Social media and digital marketing. PC 7: Leverage National Marketing Committee support in operations and logistics.	10	10		
Module 4: E-Commerce Management for Artisans	PC 8: Onboarding e-commerce platform. PC 9: Understand process of cataloguing the products and services of Vishwakarmas PC 10: Apply strategies for e-commerce linkage with GeM, Khadi India, MSME Mart.	10	10		
Module 5: Building Trade Network for Craft Business	PC 11: Use digital marketing for wider reach and publicity of the Vishwakarma Scheme. PC 12: Identify and collaborate with relevant Industry Bodies. PC 13: Create links with suitable exporters and traders operating under the sector.	5	5		

Module No.	Performance Criteria	Assessment Criteria			
		Theory Marks	Practical Marks	Project Marks	Viva Marks
Marketing and Outreach- Advanced					
Module 6: Trade Fairs and Exhibitions	PC 14: Participate in trade fairs, exhibitions related to the products. PC 15: Set up collective display of PM Vishwakarma Products to associations of the artisan groups.	5	5		
TOTAL MARKS		50	50		

(Assessment Criteria may be specified at Element/PC level as per the requirement.)

Section 4: Trainers & Assessors

1.	Trainer's Qualification and experience in the relevant sector (in years)	<p>Domain Trainer:</p> <ul style="list-style-type: none"> a) <i>ITI Instructors from Directorate General of Training (DGT) ecosystem who have preferably worked in the industry and have technical know-how about the operations of the modern listed tools in relevant trades</i> b) <i>Certified trainers from the NCVET recognized Awarding Bodies</i> c) <i>Working professionals from the industry or clusters who have good knowledge and experience about the working/ operations of the listed modern tools in the relevant trades</i> <p>Life Skills Trainer:</p> <ul style="list-style-type: none"> a) <i>ITI Instructors from Directorate General of Training (DGT) ecosystem*</i> b) <i>Certified trainers from the recognized Awarding Bodies*</i> <p>*Mandatory Training of Trainers (ToT) of existing certified trainers on employability and entrepreneurship skills modules</p> <p>District-wise list of trainers/ Assessors is to be identified and made available</p>
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2.	Assessor's Qualification and experience in relevant sector (in years) <i>(Preference – Vishwakarma Trainer in relevant trades will be onboarded on assessments for becoming Certified Assessors / Certified Assessors in relevant trade. Certified assessor will also take the Life Skills Module assessment.)</i>	Assessor: <i>a) Certified Assessors of the recognized Assessment Agencies</i> <i>b) Certified trainers may also get certified as an Assessor to conduct assessments in relevant trades (A Trainer can also act as an Assessor for a different location)</i>
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Annexure: Acronym and Glossary

Acronym

Acronym	Description
AA	Assessment Agency
AB	Awarding Body
NCrF	National Credit Framework
NOS	National Occupational Standard(s)
NQR	National Qualification Register
NSQF	National Skills Qualifications Framework

Glossary

Term	Description
National Occupational Standards (NOS)	NOS define the measurable performance outcomes required from an individual engaged in a particular task. They list down what an individual performing that task should know and also do.
Qualification	A formal outcome of an assessment and validation process which is obtained when a competent body determines that an individual has achieved learning outcomes to given standards
Qualification File	A Qualification File is a template designed to capture necessary information of a Qualification from the perspective of NSQF compliance. The Qualification File will be normally submitted by the awarding body for the qualification.
Sector	A grouping of professional activities on the basis of their main economic function, product, service or technology.

